

Route Plan		To be completed before the hike or expedition. Map to accompany this route plan with a estimated route drawn on the map. Take a copy with you and leave a copy with a responsible local person - cancel on return.				
Date:			Map(s) Used:			
Objective:			Magnetic Variation:			
Place or Grid Reference	Magnetic Bearing	Distance (km)	Height Gained (m)	Description of Route	Est. Time for Leg	Total Time
STRART						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TO						
TOTALS						
Add 10 minutes per hour for safety				..... thus estimated total journey time		
START TIME		FINISH TIME OR REACH CAMP SITE			DARK AT	

Escape Routes	
1) From .....	
2) From .....	
(3) From .....	
Use NAITHSMITH'S RULE - adjusted to suit the abilities of your particular party - to calculate the estimated timings for each leg. It is usual practice to add 10 minutes per hour for a 'rest'; again adjust timings to suit your party.	

Scouts		WEATHER FORECAST		EMERGENCIES	
Scout Group	WIND: Speed/force ..... becoming ..... knots/kph at ..... meters Direction .....		Note:  These notes are for those in the local area who have been handed a copy of this Route Plan. If the party fails to return by the agreed time please contact the first two listed below. If the Home Contact cannot be raised please telephone the appropriate Scout Headquarters' office.		
	TEMPERATURE: Sea level ..... °C becoming ..... °C at ..... meters Cloud base ..... meters				
Vehicle Registration No	OUTLOOK:				
	EQUIPMENT IN PARTY				
	THIS LIST IS NOT INTENDED TO BE A COMPLETE ONE OF ALL THE EQUIPMENT (BOTH PERSONAL AND COMMUNAL) BUT MORE TO GIVE OTHERS AN INDICATION OF HOW THE PARTY IS EQUIPPED SHOULD THERE BE AN EMERGENCY. ITEMS MARKED * SHOULD BE CARRIED BY EACH MEMBER OF THE PARTY [BUT REMEMBER THAT THE EXACT DETAILS OF THE EQUIPMENT WILL BE DEPENDANT UPON YOUR OBJECTIVE AND THE DURATION OF THE JOURNEY].			<b>1 Home Contact</b>	
PL				Name	
				Address	
APL				Telephone	
	Insert numbers if appropriate:		<b>2 Scout Leaders</b>		
First Aider	..... Maps [minimum of 2]	..... Torch	Troop Scouter - Name:		
	..... Compasses [minimum of 2]	..... Survival Bag(s) or Tent	Phone no:		
Other Party Members	..... First Aid Kit	..... Confidence Rope	District Commissioner:		
	..... Watch	..... Sleeping Bag or Duvet	Phone no:		
	..... *Whistle	..... Small Stove and Utensils			
	..... *Food/Drink [for journey]	..... Match[waterproof container]	<b>3 Authorities:</b>		
	..... *Emergency Rations	..... *Waterproofs			
	..... *Emergency Card and Pencil	..... *Ice Axe [winter conditions]			
	..... *Spare Clothing	..... *Crampons[winter conditions]			